Contributing to the Project on GitHub

Games Development 2017 Push Penguin 3D

# Create/Sign in to your own GitHub account

If you do not already have a GitHub account, go to https://github.com/ and create one. Sign in.

# Go to the Main Project Repository on GitHub

Paste the following into your browser

https://github.com/Robert-Sheehy/Push-Penguin-3D.git

# Create a copy on your own account

Press the "Fork" . Choose or create branch to work on.

# Work on the project locally

See guide on using SourceTree with repository

# Create a remote to the Master Repository

1. Open your forked repo in SourceTree.
2. Select Repository ➫ Repository Settings…
3. In the Remotes pane, press Add.
4. Enter any name you like (often upstream or master ) and the URL / path to the parent repo.
5. Press OK, then OK

# Pull from Master Repo

You may wish to push to update your personal GitHub

# Work locally

Once finished close all editing applications.

# Commit and push your changes to your own GitHub Account

# Within the Github, press create Pull Request